A CAREER CHOICE WITH MS DALLISON



BECOMING A... KAIHANGA TĀKARO



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What is it?

Game developers create, write, design, program, animate and test games and applications for computers, gaming consoles and cellphones.

Personal Requirements?

- Creative and artistic
- Methodical and accurate
- Patient and adaptable
- Able to work under pressure
- Able to work in a team
- Skilled in analysing computer and video game software and systems
- Good at planning, organising and problem solving
- Good oral and written communicators



Other Information:

- Alternative titles for this are Game Artist, Game Designer, Game Programmer, Game Producer or Game Tester
- To become a programmer you usually need a Bachelor's Degree in either - Computer Science, Programming, Software development
- To become a designer/artist you will need to get a Degree or Diploma in Animation, Graphic Design, Visual Effects or Specialist Game Art
- Useful school subjects include mathematics, physics and computing. It is also recommended that you take art, graphics and design subjects if you want to become a game artist.



Pay:

Game developers starting out usually earn

\$40k - \$65k per year

This is approximately \$642 - \$991 per week

Game developers with experience can earn

\$65K - \$120K per year

This is approximately \$991 - \$1688 per week



Chances of getting a job is good for skilled game developers. Though the occupation is small, it is growing rapidly.

Sources: www.kiwcareers.govt.nz; www.salaries.co.nz

